

Adult Summer Season

Our summer league is to give adults who want to play for FUN a venue to play soccer for FUN. There is no tournament and so the standings are only there because Gotsport automatically does it. The purpose for this league is for those who love soccer to have an opportunity to play against and with some of their same age peers for FUN! Players must have graduated from High School in order to participate. Here's some additional information:

The Teams:

- Teams can have as many players rostered as you'd like. However, only 12 may dress and participate in the game on a given Sunday.
- Players **MUST** have shirts that are the same color and shin guards are highly recommended for player safety. (Shorts and socks should be worn, but do not need to match.)
- It is recommended that teams have a coach that is not playing on the sidelines.
- Registration ends on the last Sunday in May.
- A registration link will be posted in April of the year for the Summer season.
- Teams must be rostered individually in Gotsport not all players registered on a single team.

The Games:

- Games will start the second Sunday in June and run for 8 weeks.
- Games will be scheduled only on Sundays at 2, 3:30, or 5 PM.
- 3 referees are needed for each game.
- Games will be two 35 minutes halves in length, with up to a 10 minute half.

The Fees:

- The WCSSF team fee is \$30.
- Each team will be responsible for paying the referees at the HOME games only. (Check <https://www.wcssf.org/fees/> for the current referee fees.)
- Also, players will need to be registered with Indiana Soccer through GotSport. Indiana Soccer has a fee of \$18 (summer 2022) for each adult player for a short-sided game. This fee will be charged through Indiana Soccer and not the WCSSF.

General Rules

1. 35 minute halves (10 minute half time) – for High School (20U) Fall Season Only and Adult Summer League.
2. Normal play is 7 v 7; 8v8 if both coaches agree
3. If the goalie stops, traps, handles or picks up the ball with his/her hands, then the ball must be released from their hands and the goalie **CANNOT** touch the ball again until another player on the field has touched it.
4. Goalies **CANNOT PUNT** the ball. (Penalty: an indirect kick is awarded to the other team from the point where the goalie punted the ball.)

5. Goalies **CANNOT DROP-KICK** the ball. (Penalty: an indirect kick is awarded to the other team from the point where the goalie drop-kicked the ball.)
6. **Goal kicks must NOT travel past midfield in the air.** If the whole of the ball lands beyond the midfield line, the ball is whistled dead and an indirect free kick is awarded to the other team from the point that the ball passed over midfield.
7. Minimum number of players to start play is 5.

Just for further clarification:

1. Free kicks (except goal kicks) may pass over midfield without play stoppage.
2. Goalies may throw the ball over midfield without play stoppage.
3. Goalies may pass (by foot) or shoot the ball after the ball has been passed back to them by a teammate.
4. All other FIFA rules apply including off-sides.
5. Substitutions are unlimited. Substitutions may be done by either team on the kick off or goal kick. Both teams may substitute on a throw in as long as the team with possession has a substitute to come in. Players ready to substitute should take a pinnie onto the field and hand it off to the player that they are replacing on the field.

Question was raised, “If the goal keeper drops the ball to the ground after it has been saved in goal (not a drop Kick) waits a second and kicks it or takes a touch of the ball and then kicks it past the mid line what is the ruling?”

Answer from the WCSSF Board: The intent for the Adult and HS short sided is that if the goalie has the ball in his/her hands, they **MUST** throw/roll the ball to their teammates. **NO FOOT** action at all. Since goal kicks are required by rule, there are no goal kicks over the halfway line rule in place. Now, if the goalie made a save by deflecting/hitting/punching the ball and it stays in the penalty area, then, yes, the goalie can kick it as far as he/she wants since they did not catch it, drop it to the ground and then kick it. That would be entirely at the referee’s discretion on whether to allow the action. Once again, if the goalie has the ball in his/her hands, the only legal action to put it back into play is a throw/roll out of the penalty box to another player.

“If the goalie handles or controls the ball with their hands, they must distribute the ball with their hands and the ball must be touched by a teammate or opponent on the field of play before that same goalie can touch the ball again with their foot.”

This will ensure the intent that we want the goalie to throw the ball into play and make the teams develop play from the back. By clarifying the “no goalie double touch” rule, we make it clear that punts, drop kicks, drop-roll-and-kicks and etc. cannot happen.